

Virtual visit to Geodelta

Visit of Snellius to Geodelta
13 October 2020



Snellius

GEODELTA

Agenda

1. Welcome and introduction
2. About Geodelta, our activities and a little bit of theory
3. Tour through the building
4. Demonstrations photogrammetry
5. Demonstrations laser scanning (AHN4)
6. Closing

Questions throughout!

An aerial photograph of a landscape featuring a multi-lane road on the right, a railway track in the center, and green fields on the left. The text is overlaid on the left side of the image.

**Specialists in photogrammetry,
laser scanning and geodesy.**

Software and consulting. When quality matters.

A solid blue triangle pointing to the left, located on the right edge of the image.

Our clients carry great responsibility. They manage critical infrastructure, maintain cities or deliver parts for the aerospace industry.

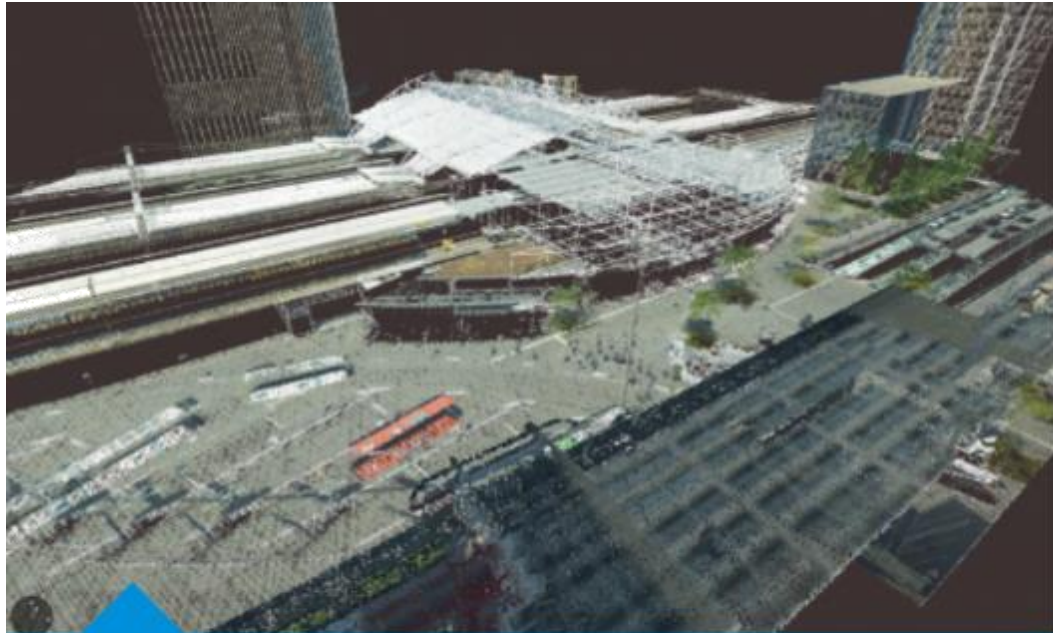
The margin for error is getting smaller, and as it does so, the requirements for spatial measurements are getting stricter.



Based in Delft

- ▶ Over 30 years of experience... but with a fresh start in 2018.
- ▶ Team of seven employees, background in Geodesy or Computer Science.
- ▶ Fully independent.





Software

Inspired by consultancy



Consulting

Based on our own software

Software

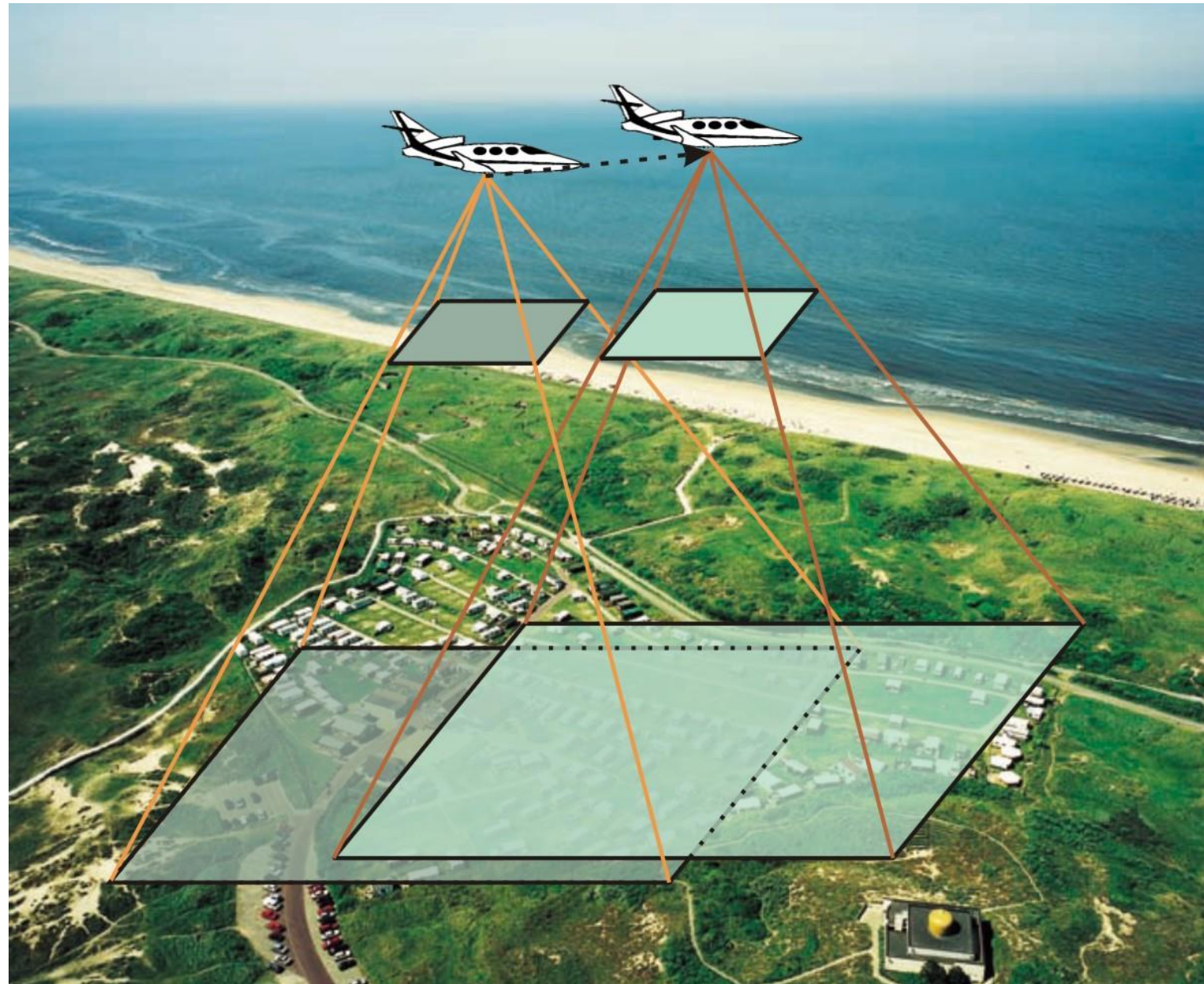
EyeBase



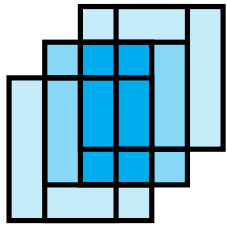
Raida



EyeBase

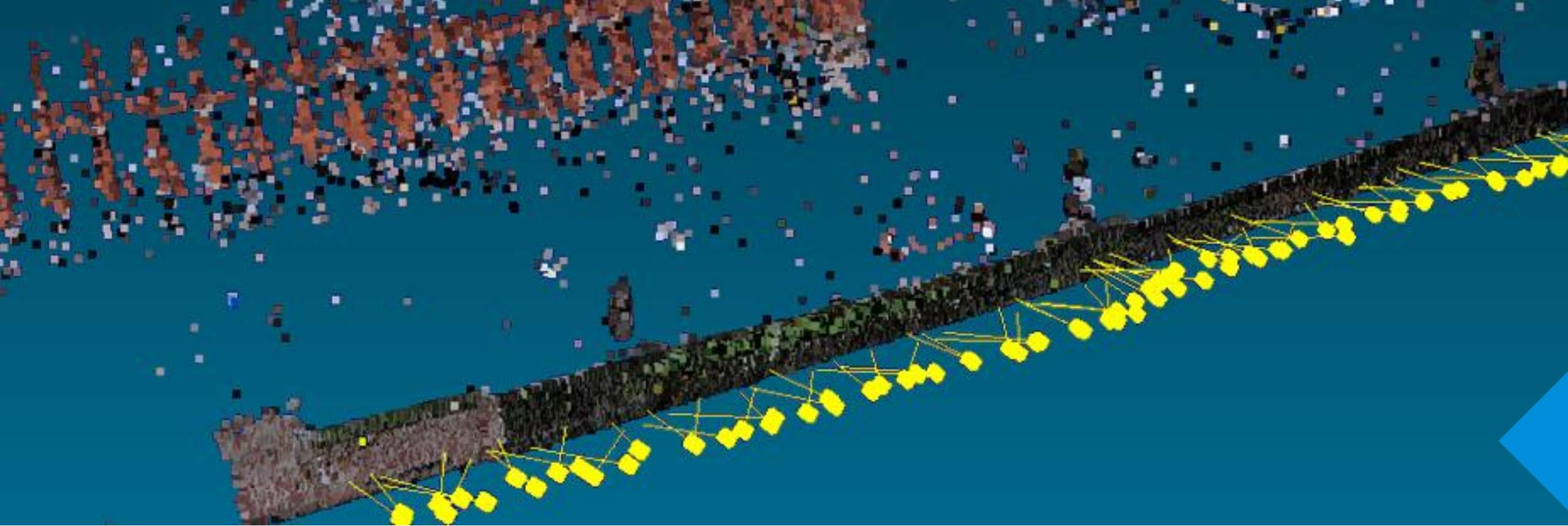


EyeBase

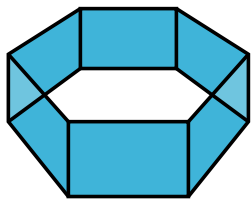


- ▶ Mapping from stereo images.
- ▶ Used for maintenance of large scale topographic maps (BGT and BAG).
- ▶ Fully three dimensional.
- ▶ Simple to use.





Raida



- ▶ Automatic 3D reconstruction from images.
- ▶ Drones and close range photogrammetry.
- ▶ Used for mapping where reliability matters (deformations, forensics, inspection).

Consulting



- ▶ Independent geodetic quality checks.
- ▶ We write specifications for geo-data.
- ▶ We check if delivered data is conforming the specifications.
- ▶ All checks are based on in-house developed software.



We're not good in pretty pictures

We'd rather focus on geometrical quality



What is quality?

WE OFFER 3 KINDS OF SERVICES

GOOD-CHEAP-FAST

BUT YOU CAN PICK ONLY TWO

GOOD & CHEAP WON'T BE **FAST**

FAST & GOOD WON'T BE **CHEAP**

CHEAP & FAST WON'T BE **GOOD**

What is quality?

- ▶ Up-to-dateness (temporal quality)
- ▶ Completeness
- ▶ (Semantic) correctness
- ▶ Density
- ▶ Accuracy

What is the area of this paper?



Accuracy

- ▶ Random errors
 - Stochastic behaviour
- ▶ Systematic errors
- ▶ Blunders



Noise



Model errors





Redundancy and testing

De tweede formule voor \underline{V}_q als $q = b$ wordt gevonden als de volgende relaties uit het B-model worden benut:

$$\begin{aligned}\underline{t} &= B^T \hat{\underline{e}} \\ \hat{\underline{e}} &= Q_y B Q_t^{-1} \underline{t} \\ Q_{\hat{e}} &= Q_y B Q_t^{-1} B^T Q_y\end{aligned}\quad (6.68)$$

Eerst schrijven we \underline{t} in de formule voor \underline{V}_q uit:

$$\begin{aligned}\underline{V}_b &= \underline{t}^T Q_t^{-1} \underline{t} = \\ &= \hat{\underline{e}}^T B Q_t^{-1} B^T \hat{\underline{e}} = \\ &= \hat{\underline{e}}^T Q_{\hat{e}} \hat{\underline{e}} = \\ &= \hat{\underline{e}}^T Q_y^{-1} Q_{\hat{e}} Q_y^{-1} \hat{\underline{e}}\end{aligned}\quad (6.69)$$

Nu geldt echter

$$\begin{aligned}Q_{\hat{e}} Q_y^{-1} \hat{\underline{e}} &= Q_y B Q_t^{-1} B^T Q_y Q_y^{-1} \hat{\underline{e}} \\ &= Q_y B Q_t^{-1} B^T \hat{\underline{e}} = \\ &= Q_y B Q_t^{-1} \underline{t} = \\ &= \hat{\underline{e}}\end{aligned}\quad (6.70)$$

Dit ingevuld levert de gewenste formule:

$$\underline{V}_b = \hat{\underline{e}}^T Q_y^{-1} \hat{\underline{e}}\quad (6.71)$$

Om de derde uitdrukking voor \underline{V}_b te krijgen, beginnen met vergelijking (6.15):

$$\hat{\underline{t}} = Q_y^{-1} \hat{\underline{e}}.\quad (6.72)$$

Hieruit volgt, dat $\hat{\underline{e}} = Q_y \hat{\underline{t}}$ en dat wordt ingevuld in vergelijking (6.71):

$$\underline{V}_b = \hat{\underline{e}}^T Q_y^{-1} \hat{\underline{e}} = \hat{\underline{t}}^T Q_y Q_y^{-1} Q_y \hat{\underline{t}} = \hat{\underline{t}}^T Q_y \hat{\underline{t}}.\quad (6.73)$$

Quality control

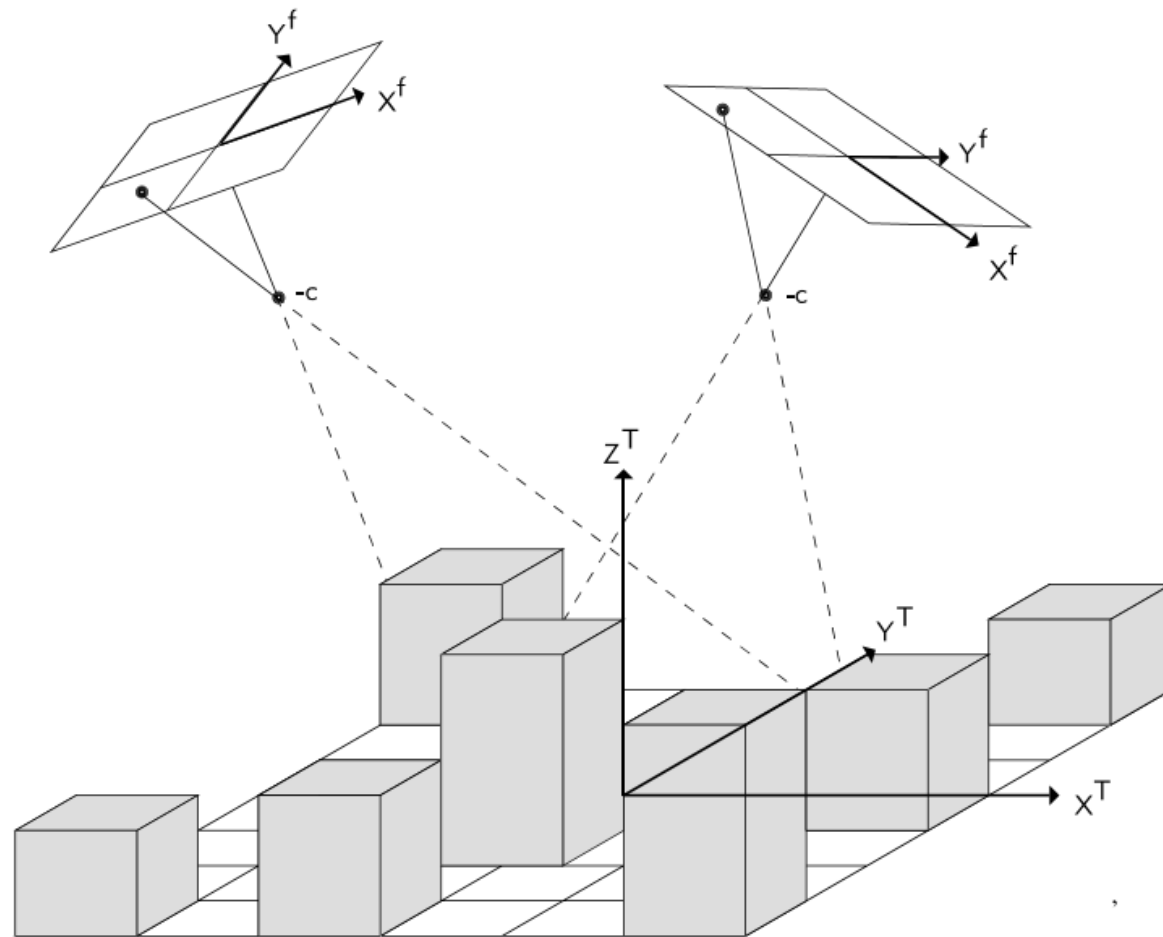




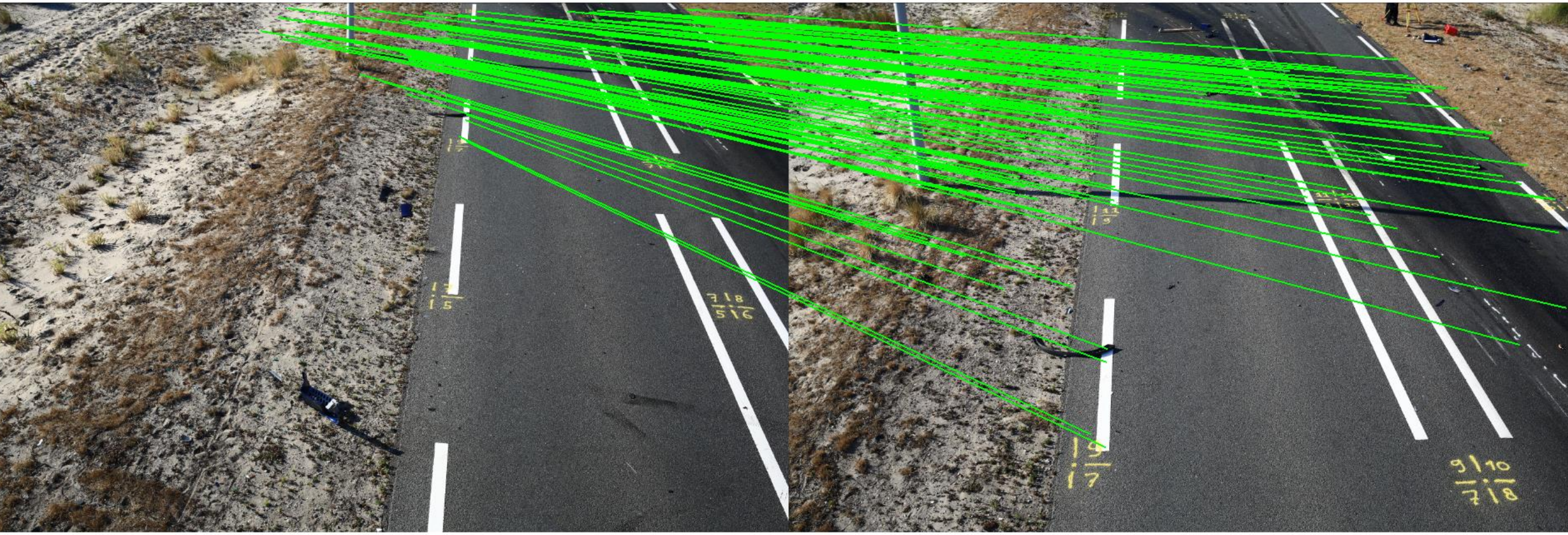




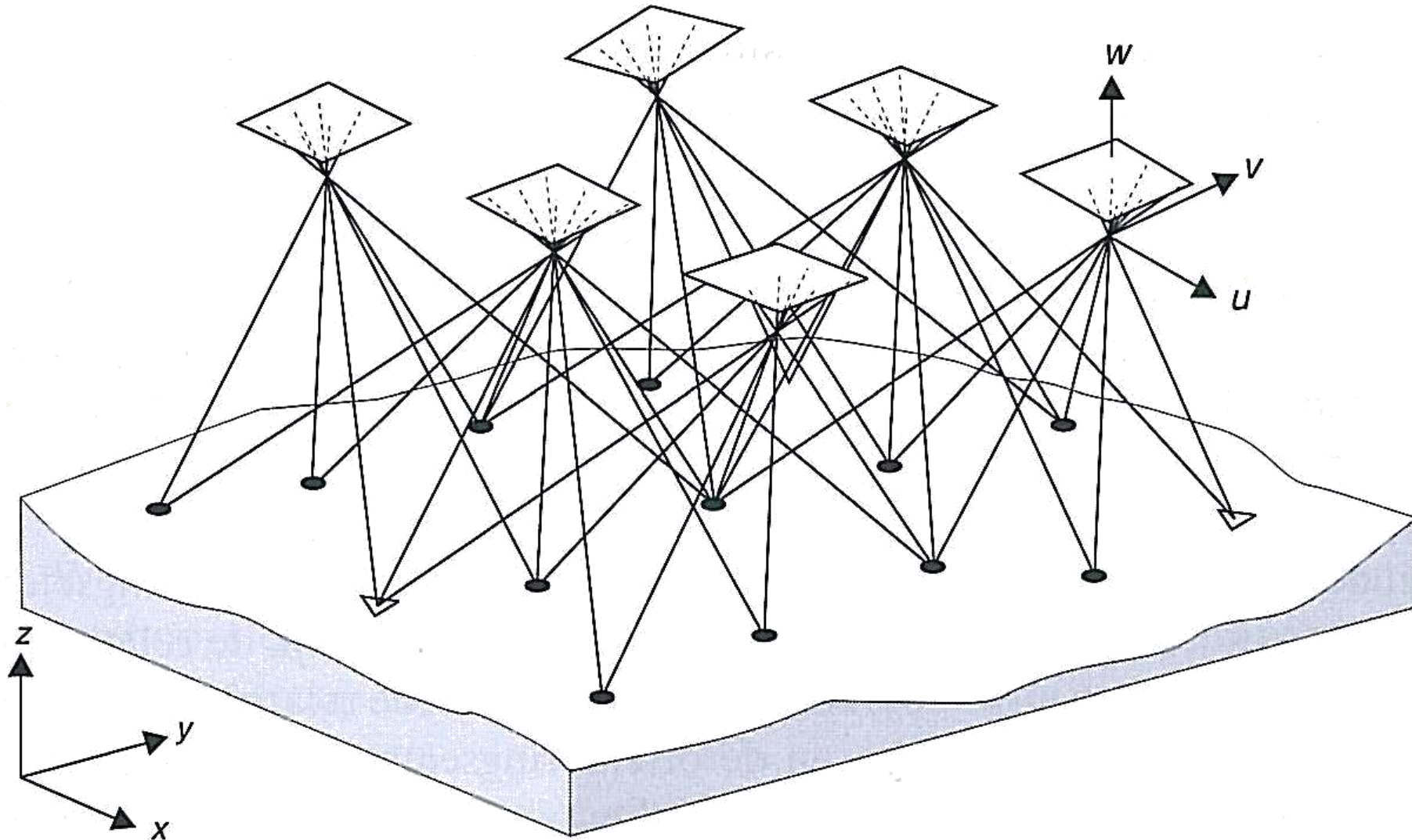
Photogrammetry

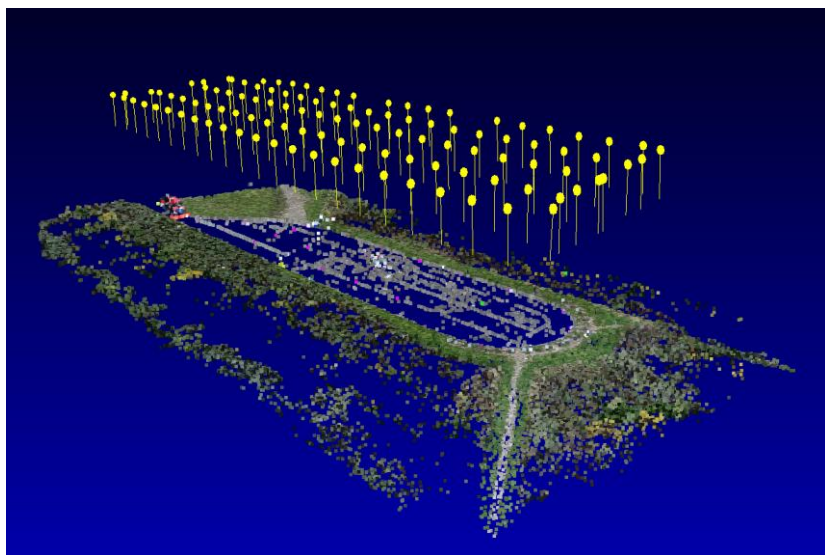


- ▶ Photogrammetry relies on overlap.
- ▶ Tie points are detected between the images.
- ▶ Redundancy is inherent to the method.



Bundle block adjustment



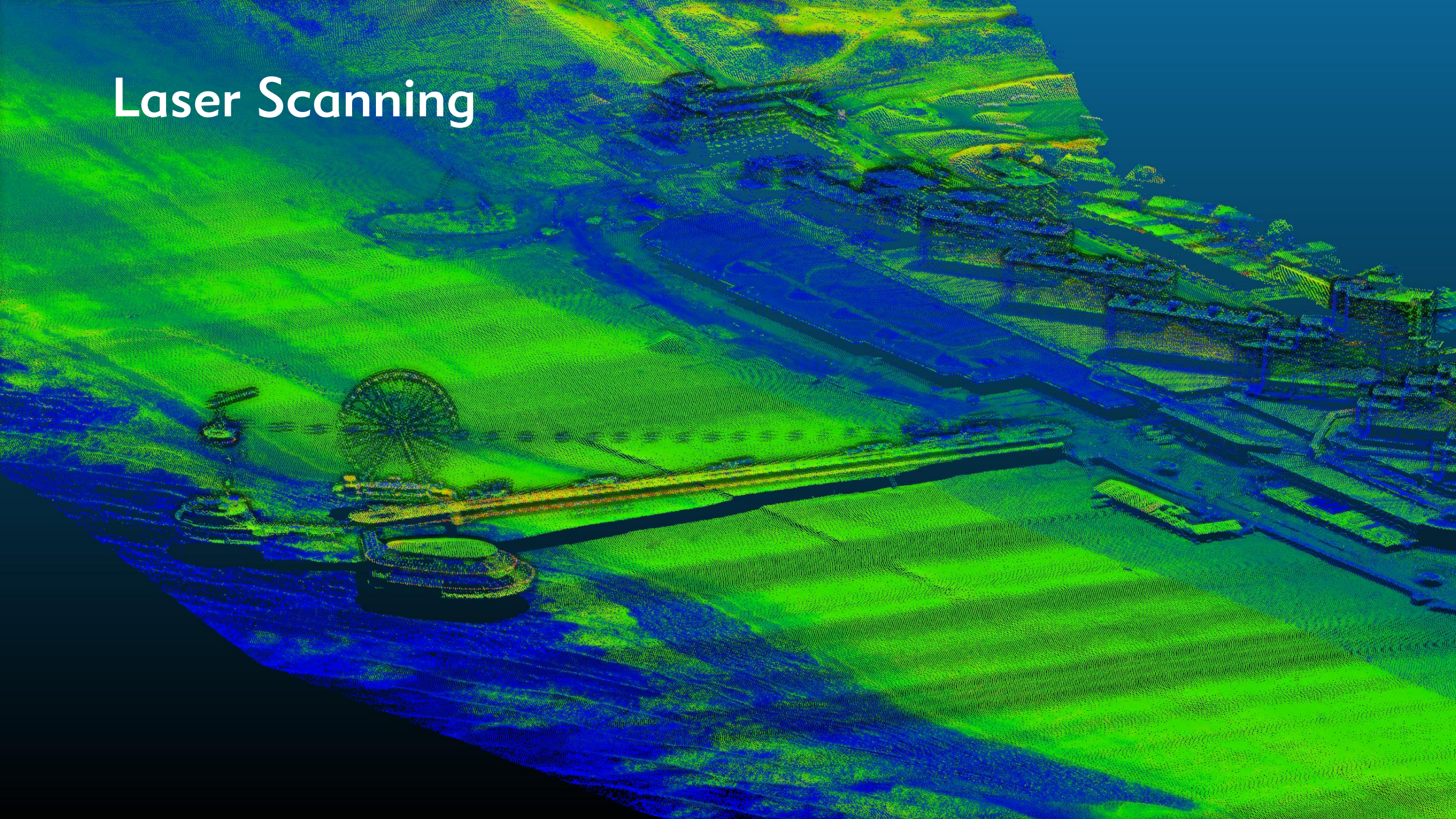


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File Edit Selection View Go Debug Terminal Help BUNDLE.LOG - Visual Studio Code
BUNDLE.LOG x
C: > Users > martinkodde > Desktop > BUNDLE.LOG
670
671 68517 111 x -0.152 0.001 0.015 4.54 0.38
672
673 68552 111 x 1.938 -0.006 0.013 3.23 3.35 *
674
675
676
677 Most suspect observation
678
679 Y-observation point B123 (image 110) : W-value = 6.61
680
681
682 Analysis data-snooping results
683
684 W-values < 1.0 : 83.3 %
685 W-values < 2.0 : 97.2 % 13.9 %
686 W-values < 3.0 : 99.4 % 2.1 %
687 W-values < 4.0 : 99.9 % 0.5 %
688 W-values > 4.0 : 0.1 %
689
690
691 Testing control points
692
693 Point Observation Correction St. dev. W-value
694
695 B100 X 41865.700 80.331 10.000 8.68 **
696

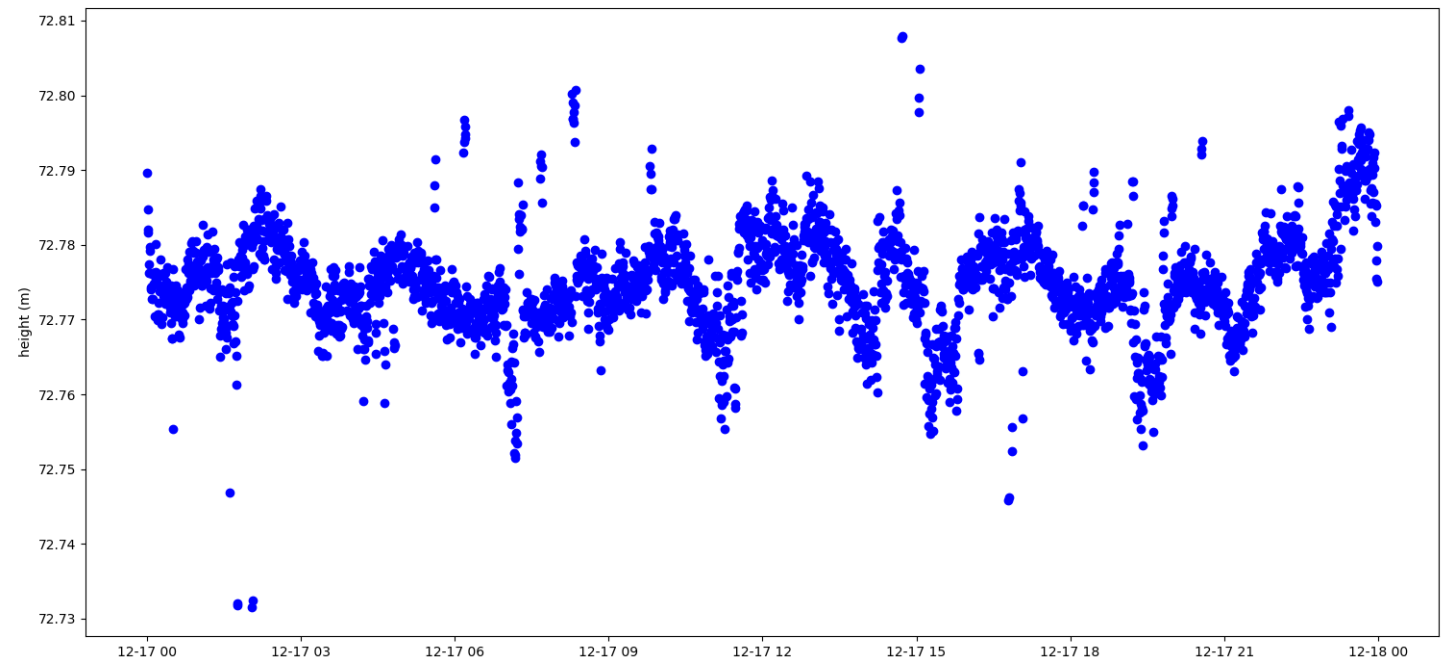
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Laser Scanning

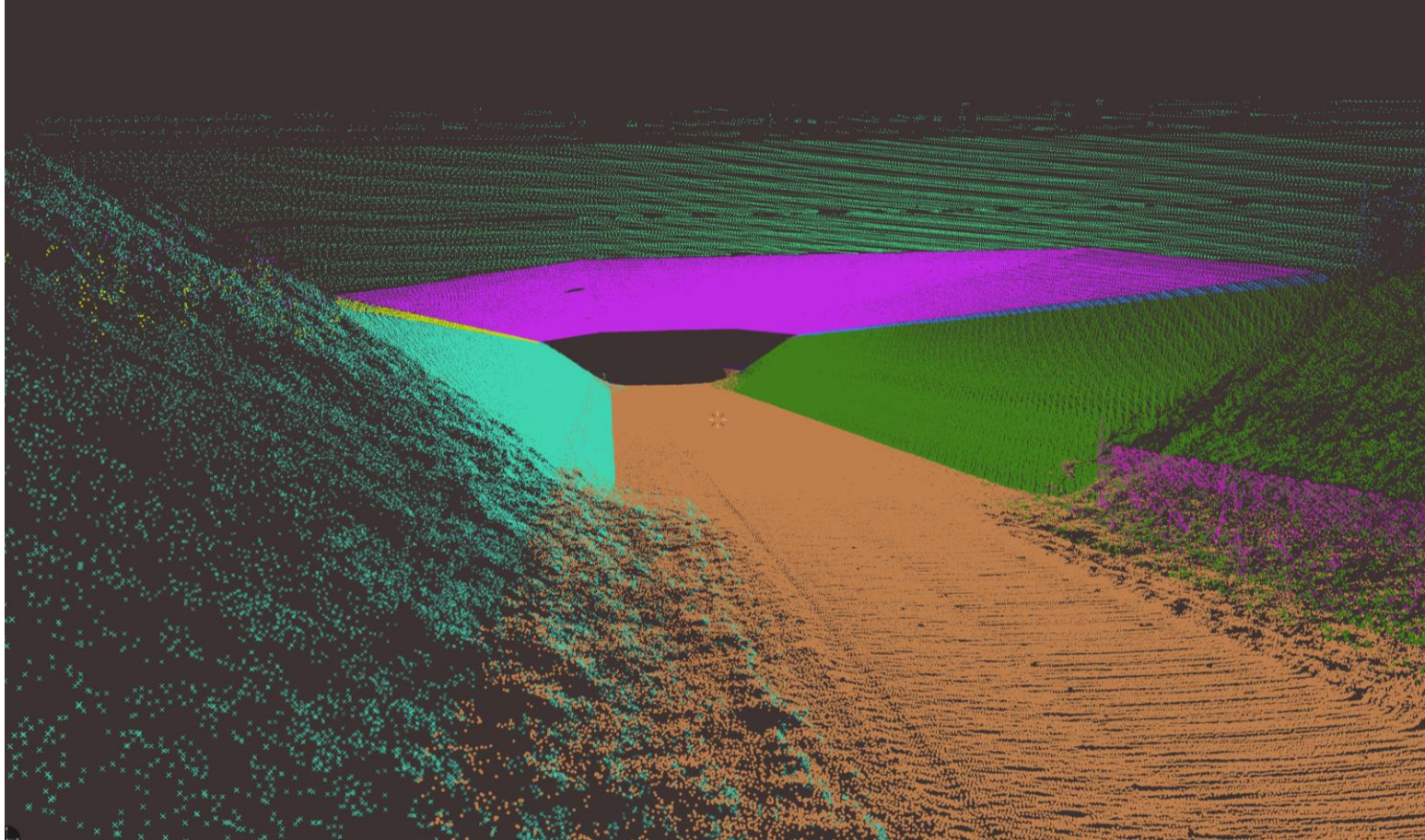


Laser scanning

- ▶ Often based on GNSS + INS
- ▶ Calibrations



Example: calibration mobile mapping





The Delft Method for adjustment and Testing





Tour through the office



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